





# we speak the language of Physical Education

## By the time they leave pupils will:

- Lead healthy and active lives
- Enjoy engaging in a variety of sports activities (competitive and non-competitive; individual and team)
- Show team-work: boost self-esteem of self and others and communicate strategy
- Show a broad range of skills, flexibility, strength, technique, control and balance when participating in sporting activities
- Know and apply the basic principles of attacking and defending when playing a variety of competitive sports perform dances using a range of movement patterns
- Be confident swimmers who are able to: swim a distance of at least 25 metres; use a range of swimming strokes; perform safe self-rescue
- Be able to analyse and evaluate their own performances and those of others

#### **EYFS links**

#### **Physical Development**

Revise and refine the fundamental movement skills they have already acquired: rolling, crawling, walking, jumping, running, hopping, skipping, climbing

Progress towards a more fluent style of moving, with developing control and grace

Develop the overall body strength, co-ordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport and swimming

Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor

Combine different movements with ease and fluency

Confidently and safely use a range of large and small apparatus indoors and outside, alone and in a group

Develop overall body-strength, balance, co-ordination and agility

Further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting, and aiming

Develop confidence, competence, precision and accuracy when engaging in activities that involve a ball

Know and talk about the different factors that support their overall health and wellbeing: regular physical activity, healthy eating

### **Gross Motor Skills ELG**

Negotiate space and obstacles safely, with consideration for themselves and others

Demonstrate strength, balance and coordination when playing

Move energetically, such as running, jumping, dancing, hopping, skipping and climbing





## Curriculum End Points – Physical Education

## EYFS – Little Wrens

## Milestone |

- Make strong relationships with adults in Nursery.
- Children begin to show willingness to explore the nursery environment.
- I know the name of some friends.

# Milestone II

- I can engage with a peer in the same activity.
- I can develop play and exploration through communication.
- Develop a 'can do' attitude towards their learning.
- I am beginning to play and cooperate with others in groups.

# Milestone III

- Talk about their learning and play and showing pleasure and pride in what they have done.
- Can persevere and not give up too easily when they find things hard.
- Develop strong friendships and can play in groups with other children.

## Final Milestone

- To engage independently in the environment and with my peers.
- To have a strong sense of right and wrong and try to make the right choices.











Personal social and emotional

## **EYFS** – Reception Robins

**ELG: Gross Motor Skills** 

Negotiate space and obstacles safely, with consideration for themselves and others; Demonstrate strength, balance and coordination when playing; Move energetically, such as running, jumping, dancing, hopping, skipping







The end points for each year group show how children apply the knowledge, skills and understanding they are taught before moving on with their learning.

		Year 1		
FMS/ Games Skills	Dance Skills	Athletics Skills	Gymnastics Skills	Evaluating Skills
<ul> <li>Children can</li> <li>demonstrate some basic balance and co-ordination skills;</li> <li>jump in different ways, including jumping for height, distance and in a sequence;</li> <li>demonstrate object/ball skills with control;</li> <li>throw overarm and catch with some control;</li> <li>understand basic game rules;</li> </ul>	<ul> <li>Children can</li> <li>demonstrate imagination and creativity in movements;</li> <li>compose individual, partner and group dances.</li> </ul>	Children can  • show how to run, jump and throw using a variety of techniques?	<ul> <li>Children can</li> <li>apply skills and techniques learnt to a sequence?</li> <li>travel in different ways?</li> <li>hold a simple balance?</li> </ul>	<ul> <li>Children can</li> <li>watch and describe performances;</li> <li>begin to say how they could improve.</li> </ul>
		Year 2		
FMS/ Games Skills	Dance Skills	Athletics Skills	Gymnastics Skills	Evaluating Skills
<ul> <li>Children can</li> <li>demonstrate balance and co-ordination skills;</li> <li>change the direction of movements with control;</li> <li>use and combine different types of jumps and skills to complete an activity;</li> <li>bounce, throw, roll and catch a ball with control;</li> <li>understand more complex rules within games.</li> </ul>	<ul> <li>Children can</li> <li>demonstrate imagination and creativity in movements;</li> <li>compose individual, partner and group dances;</li> <li>move in time to the music.</li> </ul>	Children can  • show how to run, jump and throw using a variety of techniques?	Children can  apply skills and techniques learnt to a sequence; travel in different ways; hold a simple balance; use equipment safely.	Children can  • watch and describe performances, and use what they see to improve performance;  • talk about the differences between their work and that of others.
		Year 3		
FMS/ Games Skills	Dance Skills	Athletics Skills	Gymnastics Skills	Evaluating Skills
<ul> <li>Children can</li> <li>throw in different ways using control and accuracy;</li> <li>travel with a ball in different ways;</li> <li>identify and demonstrate the role of an attacker and defender in a game situation and use some of these skills;</li> </ul>	<ul> <li>Children can</li> <li>demonstrate imagination and creativity in movements;</li> <li>compose individual, partner and group dances;</li> <li>move in time to the music.</li> </ul>	Children can  • show how to run, jump and throw using a variety of techniques.	Children can  apply skills and techniques learnt to a sequence; travel in different ways; hold a simple balance; move with coordination,	<ul> <li>Children can</li> <li>Watch, describe and evaluate the effectiveness of a performance.</li> <li>Describe how their performance has improved over time.</li> </ul>





<ul> <li>select and perform appropriate shots using control and accuracy.</li> </ul>			control and care.					
Year 4								
FMS/ Games Skills	Dance Skills	Athletics Skills	Gymnastics Skills	Evaluating Skills				
<ul> <li>Children can</li> <li>modify techniques for different situations;</li> <li>make good use of space to pass and receive the ball;</li> <li>discuss tactics for attacking and defending, with an awareness of what has worked and not worked;</li> <li>show an awareness of where to place fielders;</li> <li>vary my throw depending on what the situation requires;</li> <li>demonstrate a straight arm bowling technique.</li> </ul>	<ul> <li>Children can</li> <li>repeat patterns and actions of a chosen dance style;</li> <li>improvise with a partner and on their own;</li> <li>compose longer sequences.</li> </ul>	Children can  demonstrate an improved sprinting technique;  demonstrate the triple jump;  measure accurately and land safely;  can perform a pull throw.	<ul> <li>Children can</li> <li>create a sequence to a theme;</li> <li>show changes in direction of travel, speed and level;</li> <li>carry out a range of balances, demonstrating control and strength;</li> <li>suggest improvements to their partner's technique.</li> </ul>	<ul> <li>Children can</li> <li>watch, describe and evaluate the effectiveness of performances, giving ideas for improvements;</li> <li>modify their use of skills or techniques to achieve a better result.</li> </ul>				
		Year 5						
FMS/ Games Skills	Dance Skills	Athletics Skills	Gymnastics Skills	Evaluating Skills				
<ul> <li>Children can</li> <li>select and perform appropriate shots using control and accuracy;</li> <li>travel with a ball effectively;</li> <li>select the correct pass in a game situation;</li> <li>maintain ball possession in a team game;</li> <li>select and perform appropriate shots using control and accuracy.</li> </ul>	<ul> <li>Children can</li> <li>demonstrate creativity in movements;</li> <li>compose individual and partner dances that reflect the chosen dance style.</li> </ul>	Children can  • show how to run, jump and throw using a variety of techniques.	<ul> <li>Children can</li> <li>apply skills and techniques learnt to a sequence;</li> <li>perform jumps, shapes and balances fluently and with control.</li> </ul>	<ul> <li>Children can</li> <li>Choose and use criteria to evaluate own and others' performance;</li> <li>Explain why they have used particular skills or techniques, and the effect they have had on their performance.</li> </ul>				
		Year 6						
FMS/ Games Skills	Dance Skills	Athletics Skills	Gymnastics Skills	Evaluating Skills				
Children can  select and perform appropriate shots using control and accuracy;  travel with a ball effectively, maintaining possession	Children can  demonstrate imagination and creativity in movements;	Children can  show me how to run, jump and throw using a variety of techniques.	Children can  apply skills and techniques learnt to a sequence; perform jumps, shapes and	Children can  Thoroughly evaluate their own and others' work, suggesting thoughtful and appropriate				





<ul><li>under pressure;</li><li>select and execute a variety of passes in a game situation?</li></ul>	<ul> <li>compose individual, partner and group dances that reflect the chosen dance</li> </ul>	balances fluently and with control.	improvements.
<ul> <li>select and perform appropriate shots using increased control and accuracy.</li> </ul>	style.		





## Progression in PE from EYFS to Year 6

## EYFS – Little Wrens

Subject	Autumn term 1 – What Makes me 'me'?	Autumn term 2 – Let's Celebrate
Physical Development	<ul> <li>Daily access to our large mud kitchen, outdoor loose parts area, and wooden hollow</li> <li>A daily mile session around our school grounds</li> <li>Dough Disco sessions 3 x a week to develop fine motor skills</li> <li>Squiggle Whilst You Wiggle sessions 2 x a week to develop gross motor and fine mo</li> <li>Weekly yoga and dance sessions</li> <li>Access to a variety of one-handed tools such as scissors - cutting station available e</li> <li>Access to hand / finger strengthening activities such as threading, weaving, cutting,</li> </ul>	Independently ing plarge muscle groups – running, hopping, climbing, jumping, skipping, swinging etc w blocks  Interest of the skills of the skill building, play dough in meeting their own care needs e.g. using the toilet and washing and drying their hands a comfortable grip and will support accordingly by identifying whether they need more
Subject	Spring term 1 – Snow and Ice	Spring term 2 – People who help us
Subject	Summer term 1 – Growth and Change	Summer term 2 – On the Move

Continuing and developing across the year.





## EYFS – Reception Robins

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		<u> KECEPTION</u>	LONG TERM P	<u>LAN 23-24</u>				
Mil View School good things grow here	AUTUMN 1	AUTUMN 2	SPRING 1	SPRING 2	SUMMER 1	SUMMER 2		
GENERAL THEMES	FRIENDSHIP & ANIMALS	STARS & SPACE	ENVIRONMENT	TRADITIONAL TALES	GROWING	THE SEASIDE		
PHYSICAL DEVELOPMENT	Physical activity is <b>vital</b> in children's all-round development, enabling them to <b>pursue happy</b> , <b>healthy and active lives</b> . Gross and fine motor experiences develop incrementally throughout early childhood, starting with <b>sensory explorations</b> and the development of a <b>child's strength</b> , <b>co-ordination and positional awareness</b> through tummy time, crawling and play movement with both objects and adults. By creating games and providing opportunities for play both indoors and outdoors, adults can support children to develop their <b>core strength</b> , <b>stability</b> , <b>balance</b> , <b>spatial awareness</b> , co-ordination and agility. Gross motor skills provide the foundation for developing healthy bodies and social and emotional well-being. <b>Fine motor control and precision helps with hand-eye co-ordination</b> , which is later linked to <b>early literacy</b> . Repeated and varied opportunities to explore and play with small world activities, puzzles, arts and crafts and the practice of using small tools, with feedback and support from adults, allow children to develop <b>proficiency</b> , <b>control and confidence</b> .							
Continuously check the process of children's handwriting (pencil grip and letter formation, including directionality). Provide extra help and guidance when needed.	Weekly funky finger activity to develo Core body strength (have good contro Postural control (maintain own baland Shoulder girdle (control, strength, star Joint pivots (coordinating shoulder, el Hand-eye coordination (guide, direct : Spatial awareness (control of sizing an Proprioceptor control (body awarenes	Manipulate objects with good fine motor skills - Mini sand station, Cutting station, differentiated mark making tools and scissors  Weekly funky finger activity to develop strength  Core body strength (have good control of their trunk and be able to reach forward in a controlled way)  Postural control (maintain own balance without using their hands)  Shoulder girdle (control, strength, stamina and flexibility to grasp and manipulate objects)  Joint pivots (coordinating shoulder, elbow, wrist movements to move the hand in different directions)  Hand-eye coordination (guide, direct and control hand movements across a page as they make marks)  Spatial awareness (control of sizing and spacing)  Proprioceptor control (body awareness to detect and control force and pressure)  Visual-motor integration (master copying pre-writing shapes and patterns)						
DAILY OPPORTUNITIES FOR FINE MOTOR ACTIVITIES	Pen Disco pre-writing patterns I = 0 +\/x (zigzag)  Funky Finger Assessment Pen Grip Assessment Cutting Assessment	Pen Disco pre-writing patterns I – 0 + \ / x (zigzag) intro spirals and loops  Introduction to letter writing families	Pen Disco Letter families on lined paper Funky Finger Assessment Pen Grip Assessment Cutting Assessment Develop muscle tone to put pencil pressure on paper	Pen Disco Letter families on lined paper Form lower case letter shapes Develop an effective grip Use effective amount of pressure on paper	Lower case letter formation practise Pen Disco on lined paper Funky Finger Assessment Pen Grip Assessment Cutting Assessment Refine shape and size of letters	Lower case letter formation practise Pen Disco on lined paper Form lower case letter shapes correctly Begin to form Upper case letters Use an effective grip Use effective amount of pressure on paper		
MOTOR FUNKY FINGER ACTIVITIES PEN DISCO	Progress towards a more fluent style of moving, with developing control and grace.  Develop the overall body strength, co-ordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport and swimmin Develop their small motor skills so that they can use a range of tools competently, safely and confidently. Suggested tools: one progress of graving and writing, paintbrushes, scissors, knives, forks and spoons.							





	Develop practical skills in order to participate, compete and lead a healthy lifestyle						
Mil View School good things grow here	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
	FMS / Games Skil	l and Knowledge		Games Skill a	ind Knowledge		
	Balance/Stability: Develop some basic balance and coordination skills.  Locomotor: Move at different speeds. Move along different pathways. Jump for height. Jump for distance. Jump in different ways. Perform a jumping sequence. Change direction.  Object/ball skills: Track and receive a ball. Bounce a ball with control. Throw and catch a ball with a partner.	Balance/Stability: To balance with high amounts of control. To develop balance and co-ordination.  Locomotor: To change the direction of movements with control. To use and combine different types of jumps. To perform movements with control and accuracy. To combine more than one skill to complete an activity.  Object/ball skills: To roll and stop a ball. To bounce a ball with	Throwing and catching Throw (in various ways) and catch with greater control and accuracy, practising the correct technique.  Striking and hitting: Strike with accuracy and control, using at least two shots in a game situation.  Travelling with a ball: Use two different ways of moving with a ball in a game, with reasonable control.  Passing a ball: Pass the ball in two different ways in a game situation with	Throwing and catching Develop different ways of throwing and catching accurately in various situations.  Striking and hitting: Strike with accuracy and control, using at least 3 shots in game situations.  Travelling with a ball: Move with the ball using a range of techniques showing control and fluency.  Passing a ball: Pass the ball with increasing speed, accuracy and success in a game situation.	Throwing and catching Consolidate different ways of throwing and catching, and know when each is appropriate in a game.  Striking and hitting: Explore when different shots are best used and perform them with control and accuracy.  Travelling with a ball: Use a variety of ways to dribble in a game with success.  Passing a ball: Pass a ball with speed and accuracy using appropriate techniques in a game situation	Throwing and catching Throw and catch accurately and successfully under pressure in a game.  Striking and hitting: Use good hand-eye coordination to be able to direct a ball when striking or hitting, adapting based on the situation.  Travelling with a ball: Show confidence in using ball skills in various ways in a game situation, and link these together effectively.  Passing a ball: Choose and make the best pass in a game	
	Throw overarm with some control.	control whilst moving. To throw and catch.	some success.	Using space: Make the best use of	<b>Using space:</b> Demonstrate an	situation and link a range of skills together	





Striking and fielding skills: To hold a cricket bat	To bounce a ball to a partner.  Striking and fielding	Using space: Find a useful space and get into it to support teammates.	space to pass and receive the ball.  Possession:	increasing awareness of space  Possession:	with fluency, e.g. passing and receiving the ball on the move.
correctly.	skills:		Occasionally contribute	Keep and win back	Using space:
· ·	To hold a cricket bat	Possession:	towards helping their	possession of the ball	Demonstrate a good
To use a cricket bat to	correctly to hit a ball	Know how to keep	team to keep and win	effectively in a team	awareness of space
strike a ball or beanbag	with a good level of	and win back	back possession of the	game.	·
with control.	control and accuracy.	possession of the ball	ball in a team game.		Possession:
		in a team game.		Attacking and	Keep and win back
To apply striking skills to	To hit a ball that has		Attacking and	defending:	possession of the ball
a target game.	been thrown overarm.	Attacking and	defending:	Choose the best tactics	effectively and in a
		defending:	Use a range of	for attacking and	variety of ways in a team
To throw overarm with	To catch with accuracy	Use simple attacking	attacking and	defending.	game.
some control.	and control.	and defending skills in	defending skills and	Shoot in a game.	
		a game.	techniques in a game.		Attacking and
To catch with some	To use a variety of				defending:
degree of accuracy.	cricket skills (throwing,				Think ahead, create and
	catching and hitting) to				apply a plan of attack or
Practise basic striking,	complete a competitive				defence.
sending and receiving.	team game.				
Apply bat and ball skills	To throw overarm with				
to play a small sided	control and accuracy.				
game.					
	To practice increasingly				
Understand basic game	complex striking,				
rules	sending and receiving				
	skills.				
	To understand more				
	complex rules within				





	cricket.  Use at least one technique to attack or defend to play a game successfully.				
FMS Questions Can you develop some basic balance and co- ordination skills? Can you jump in different ways, including jumping for height, distance and in a sequence? Can you move along different pathways at different speeds? Can you change direction? Can you demonstrate object/ball skills with control?  Games Questions Can you throw overarm and catch with some control? Can you understand basic game rules? Can you practise striking, sending and receiving with some control in a game based situation?	FMS Questions Can you demonstrate balance and co-ordination skills? Can you change the direction of movements with control? Can you use and combine different types of jumps and skills to complete an activity? Can you perform movements with control and accuracy? Can you bounce, throw, roll and catch a ball with control?  Games Questions Can you throw overarm and catch with control and accuracy? Can you use a variety of cricket skills (throwing, catching and hitting) to complete a competitive team game? Can you understand more	Can you throw in different ways using control and accuracy? Can you travel with a ball in different ways? Can you identify and demonstrate the role of an attacker and defender in a game situation and use some of these skills? How can you win back possession of the ball? Can you select and perform appropriate shots using control and accuracy?	Can I modify my technique for different situations? Can I make good use of space to pass and receive the ball? Can I demonstrate accuracy with my passing? Can I discuss tactics for attacking and defending, with an awareness of what has worked and not worked? Can I evaluate a performance, suggesting strengths and ways to improve?  Can I hit the ball where I intend? Can I show an awareness of where to place fielders? Can I vary my throw depending on what the situation requires? Can I demonstrate a straight arm bowling	Can you select and perform appropriate shots using control and accuracy? Can you travel with a ball effectively? Can you select the correct pass in a game situation? Can you maintain ball possession in a team game?  Can you select and perform appropriate shots using control and accuracy?	Can you select and perform appropriate shots using control and accuracy? Can you travel with a ball effectively? Can you select the correct pass in a game situation? Can you maintain ball possession in a team game?  Can you select and perform appropriate shots using control and accuracy?





	complex rules within cricket?		style?		
		Dance Skill a	and Knowledge		
Copy and repeat actions.  Put a sequence of actions together to create a motif.  Vary the speed of their actions.  Begin to improvise independently to create a simple dance.	Copy, remember and repeat actions.  Create a short motif inspired by a stimulus.  Use different transitions within a dance motif.  Move in time to music. Improve the timing of their actions.	Begin to improvise with a partner to create a simple dance.  Create motifs from different stimuli.  Begin to compare and adapt movements and motifs to create a larger sequence.  Perform with some awareness of rhythm and expression.	Identify and repeat the movement patterns and actions of a chosen dance style.  Compose a dance that reflects the chosen dance style.  Confidently improvise with a partner or on their own.  Compose longer dance sequences in a small group	Identify and repeat the movement patterns and actions of a chosen dance style.  Compose individual, partner and group dances that reflect the chosen dance style.  Develop an awareness of their use of space.  Demonstrate imagination and creativity in the movements they devise in response to stimuli.  Use transitions to link motifs smoothly together.	Identify and repeat the movement patterns and actions of a chosen dance style.  Compose individual, partner and group dances that reflect the chosen dance style.  Use dramatic expression in dance movements and motifs.





Key Assessment Questions	Can you demonstrate imagination and creativity in movements? Can you compose individual, partner and	Can you demonstrate imagination and creativity in movements? Can you compose individual, partner and	Can you demonstrate imagination and creativity in movements?	Can I repeat patterns and actions of a chosen dance style? Can I improvise with a partner and on my own?	Improvise with confidence, still demonstrating fluency across the sequence.  Can you demonstrate imagination and creativity in movements? Can you compose individual, partner and	Can you demonstrate imagination and creativity in movements? Can you compose individual, partner and	
	group dances?	group dances? Can you move in time to the music?	individual, partner and group dances? Can you move in time to the music?	Can I compose longer sequences?	group dances that reflect the chosen dance style?	group dances that reflect the chosen dance style?	
	Athletic Skill and Knowledge						
	<ul> <li>Running:</li> <li>Vary their pace and speed when running.</li> <li>Run with a basic technique over different distances.</li> <li>Show good posture and balance.</li> <li>Sprint in a straight</li> </ul>	Running:  Run at different paces, describing the different paces.  Use a variety of different stride lengths.  Begin to select the most suitable pace and speed for	Running:  Identify and demonstrate how different techniques can affect their performance.  Focus on their arm and leg action to improve their	Running:  Confidently demonstrate an improved technique for sprinting.  Carry out an effective sprint finish.  Perform a relay, focusing on the	Running:  Accelerate from a variety of starting positions and select their preferred position.  Identify their reaction times when performing a sprint start.	Running: Recap, practise and refine an effective sprinting technique, including reaction time. Run over hurdles with fluency, focusing on the lead leg technique and a	
	line.  Jumping:	distance.  Run with basic techniques following	sprinting technique.	baton changeover technique.  • Speed up and slow	Continue to practise     and refine their     technique for	consistent stride pattern. Confidently and	





- two feet, two feet to one foot, one foot to same foot or one foot to opposite foot.
- Jump as high and as far as possible.
- Land safely and with control.

### Throwing:

- Throw underarm and overarm.
- Improve the distance they can throw by using more power.
- Perform and compare different types of jumps: for example, two feet to two feet, two feet to one foot, one foot to same foot or one foot to opposite foot.
- Combine different jumps together with some fluency and control.
  - Jump for distance from a standing position with accuracy and control.

### Throwing:

- Throw different types of equipment in different ways, for accuracy and distance.
- Investigate ways to alter their throwing technique to achieve greater distance.

Focus on trail leg and lead leg action when running over hurdles.

### Jumping:

- Use one and two feet to take off and to land with.
- Develop an effective take-off for the standing long jump.
- Develop an effective flight phase for the standing long jump.
- Land safely and with control.

## Throwing:

- Throw with greater control and accuracy.
- Show increasing control in their overarm throw.
- Perform a push throw.

- Learn how to combine a hop, step and jump to perform the standing triple jump.
- Land safely and with control.
- Begin to measure the distance jumped.

## Throwing:

- Perform a pull throw.
- Continue to develop techniques to throw for increased distance.

Select the most suitable pace for the distance and their fitness level in order to maintain a sustained run.

## Jumping:

- Improve techniques for jumping for distance. Perform an effective standing long jump.
- Perform the standing triple jump with increased confidence.
- Develop an effective technique for the standing vertical jump (jumping for height) including take-off and flight.
- Land safely and with control.

## Throwing:

- Perform a fling throw.
- Throw a variety of implements using a 
   range of throwing

- distances and different parts of the run.
- Demonstrate endurance and stamina over longer distances in order to maintain a sustained run.

#### Jumping:

- Develop the technique for the standing vertical jump.
- Maintain control at each of the different stages of the triple jump.
- Land safely and with control.
- Develop and improve their techniques for jumping for height and distance and support others in improving their performance.

## Throwing:

Perform a heave throw.





					techniques.  Continue to develop techniques to throw for increased distance.	<ul> <li>Continue to develop techniques to throw for increased distance and support others in improving their personal best.</li> <li>Develop and refine techniques to throw for accuracy</li> </ul>
Key Assessment Questions	Can you show me how to run, jump and throw using a variety of techniques?	Can you show me how to run, jump and throw using a variety of techniques?	Can you show me how to run, jump and throw using a variety of techniques?	Can I demonstrate how I have improved my sprinting technique? Can I demonstrate the triple jump? Can I measure accurately and land safely? Can I perform a pull throw? Can I evaluate my own performance and that of others?	Can you show me how to run, jump and throw using a variety of techniques?	Can you show me how to run, jump and throw using a variety of techniques?
			Gymnastic Ski	ll and Knowledge		
	<ul> <li>Create and perform a movement sequence.</li> <li>Copy actions and movement sequences with a beginning, middle and end.</li> </ul>	<ul> <li>Copy, explore and remember actions and movements to create their own sequence.</li> <li>Link actions to make a sequence.</li> <li>Travel in a variety of ways, including</li> </ul>	<ul> <li>Choose ideas to compose a movement sequence independently and with others.</li> <li>Link combinations of actions with increasing</li> </ul>	<ul> <li>Create a sequence of actions that fit a theme.</li> <li>Use an increasing range of actions, directions and levels in their sequences.</li> <li>Move with clarity, fluency and</li> </ul>	<ul> <li>Select ideas to compose specific sequences of movements, shapes and balances.</li> <li>Adapt their sequences to fit new criteria or suggestions.</li> </ul>	<ul> <li>Create their own complex sequences involving the full range of actions and movements: travelling, balancing, holding shapes, jumping, leaping, swinging, vaulting</li> </ul>





	<ul> <li>Link two actions to make a sequence.</li> <li>Recognise and copy contrasting actions (small/tall, narrow/wide).</li> <li>Travel in different ways, changing direction and speed.</li> <li>Hold still shapes and simple balances.</li> <li>Begin to move with control and care.</li> </ul>	rolling.  Hold a still shape whilst balancing on different points of the body.  Jump in a variety of ways and land with increasing control and balance.  Climb onto and jump off the equipment safely.  Move with increasing control and care.	confidence, including changes of direction, speed or level.  Develop the quality of their actions, shapes and balances.  Move with coordination, control and care.  Use turns whilst travelling in a variety of ways.  Begin to use equipment to vault.  Create interesting body shapes while holding balances with control and confidence.  Begin to show flexibility in movements	expression.  Show changes of direction, speed and level during a performance.  Travel in different ways, including using flight.  Use equipment to vault in a variety of ways.  Carry out balances, recognising the position of their centre of gravity and how this affects the balance.  Begin to develop good technique when travelling, balancing and using equipment.  Develop strength, technique and flexibility throughout performances.	<ul> <li>Perform jumps, shapes and balances fluently and with control.</li> <li>Confidently develop the placement of their body parts in balances, recognising the position of their centre of gravity and where it should be in relation to the base of the balance.</li> <li>Confidently use equipment to vault in a variety of ways.</li> <li>Apply skills and techniques consistently.</li> <li>Develop strength, technique and flexibility throughout performances.</li> <li>Combine equipment with movement to create sequences.</li> </ul>	and stretching.  Demonstrate precise and controlled placement of body parts in their actions, shapes and balances.  Confidently use equipment to vault and incorporate this into sequences.  Apply skills and techniques consistently, showing precision and control.  Develop strength, technique and flexibility throughout performances.
Key Assessment Questions	Can you apply skills and techniques learnt to a sequence?	Can you apply skills and techniques learnt to a sequence?	Can you apply skills and techniques learnt to a sequence?	Can I create a sequence to a theme? Can I show changes in	Can you apply skills and techniques learnt to a sequence?	Can you apply skills and techniques learnt to a sequence?





Can you travel in different ways? Can you hold a simple balance?	Can you travel in different ways? Can you hold a simple balance? Can you use equipment safely?	Can you travel in different ways? Can you hold a simple balance? Can you move with coordination, control and care?	direction of travel, speed and level? Can I carry out a range of balances, demonstrating control and strength? Can I suggest improvements to my partner's technique?	Can you perform jumps, shapes and balances fluently and with control?	Can you perform jumps, shapes and balances fluently and with control?			
Evaluating Skills								
<ul> <li>Watch and describe performances.</li> <li>Begin to say how they could improve</li> </ul>	<ul> <li>Watch and describe performances, and use what they see to improve their own performance.</li> <li>Talk about the differences between their work and that of others.</li> </ul>	<ul> <li>Watch, describe and evaluate the effectiveness of a performance.</li> <li>Describe how their performance has improved over time.</li> </ul>	<ul> <li>Watch, describe and evaluate the effectiveness of performances, giving ideas for improvements.</li> <li>Modify their use of skills or techniques to achieve a better result.</li> </ul>	<ul> <li>Choose and use criteria to evaluate own and others' performance.</li> <li>Explain why they have used particular skills or techniques, and the effect they have had on their performance.</li> </ul>	Thoroughly evaluate their own and others' work, suggesting thoughtful and appropriate improvements.			